



TUE 19 NOV 2019
Start Time 19:00

Round Robin Session 7 - Sheet D

Game Results

Sheet	Game	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
D	7	SWE - Sweden		0	2	0	2	1	1	0	1	X	X		7
	7	NOR - Norway	*	1	0	1	0	0	0	0	0	X	X		2

SWE - Sweden		Shot Success	
		Game	All
4 S	EDIN Niklas	100 %	88 %
3 V	ERIKSSON Oskar	92 %	88 %
2	WRANAA Rasmus	92 %	92 %
1	SUNDGREN Christoffer	98 %	92 %
A	MAGNUSSON Daniel	-	88 %
Team Total		96 %	90 %

Last Stone Draw

⌚	ERIKSSON Oskar	Distance	99.2cm
⌚	EDIN Niklas	Distance	12.1cm

Total 111.3cm

Time remaining: 6 minutes 58 seconds

NOR - Norway		Shot Success	
		Game	All
4 S	ULSRUD Thomas	56 %	83 %
3 V	WALSTAD Steffen	67 %	81 %
2	HOEIBERG Markus	70 %	83 %
1	VAAGBERG Magnus	95 %	89 %
A	NEDREGOTTEN Magnus	-	100 %
Team Total		72 %	84 %

Last Stone Draw

⌚	VAAGBERG Magnus	Distance	13.5cm
⌚	ULSRUD Thomas	Distance	11.0cm

Total 24.5cm

Time remaining: 9 minutes 55 seconds

SWE - Sweden		⌚	⌚	Game
4	EDIN Niklas	Draws	5 100 %	3 100 %
		Take-outs	2 100 %	6 100 %
		Total	7 100 %	9 100 %
3	ERIKSSON Oskar	Draws	1 100 %	3 83 %
		Take-outs	8 97 %	4 88 %
		Total	9 97 %	7 86 %
2	WRANAA Rasmus	Draws	4 94 %	5 95 %
		Take-outs	4 94 %	3 83 %
		Total	8 94 %	8 91 %
1	SUNDGREN Christoffer	Draws	7 96 %	8 100 %
		Take-outs	0 -	1 100 %
		Total	7 96 %	9 100 %
A	MAGNUSSON Daniel	Draws	0 -	0 -
		Take-outs	0 -	0 -
		Total	0 -	0 -
Team		Draws	17 97 %	19 96 %
		Take-outs	14 96 %	14 93 %
		Total	31 97 %	33 95 %

NOR - Norway		⌚	⌚	Game
4	ULSRUD Thomas	Draws	1 0 %	2 50 %
		Take-outs	8 63 %	5 60 %
		Total	9 56 %	7 57 %
3	WALSTAD Steffen	Draws	2 50 %	4 56 %
		Take-outs	6 75 %	4 75 %
		Total	8 69 %	8 66 %
2	HOEIBERG Markus	Draws	3 67 %	4 63 %
		Take-outs	4 69 %	5 80 %
		Total	7 68 %	9 72 %
1	VAAGBERG Magnus	Draws	7 93 %	8 97 %
		Take-outs	0 -	1 100 %
		Total	7 93 %	9 97 %
A	NEDREGOTTEN Magnus	Draws	0 -	0 -
		Take-outs	0 -	0 -
		Total	0 -	0 -
Team		Draws	13 73 %	18 75 %
		Take-outs	18 68 %	15 73 %
		Total	31 70 %	33 74 %

Note:

Position and function for each team member:

4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

Legend:

⌚	Clockwise	⌚	Counter-clockwise
X	Unplayed/unfinished end due to concession		

LSFE(*) Last Stone First End